MCQ for FINALTERM EXAMINATION
CS408- Human Computer Interaction

Question No: 1   (Marks: 1)   - Please choose one
Persona is not context specific, so it can be reused easily.

► True

► False

Question No: 2   (Marks: 1)   - Please choose one
In an email application configuring a new email server is a key path activity.
► True

► False

Question No: 3   (Marks: 1)   - Please choose one
_____ are perhaps the least-documented patterns, but they are nonetheless in widespread use.

► Postural

► Structural

► Behavioral

► Mnemonic
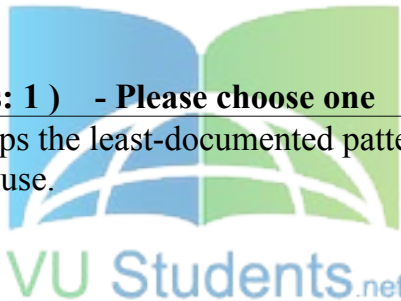
Question No: 4   (Marks: 1)   - Please choose one
The way people carry out an activity in the real world is same as how it may be observed in the laboratory
► True

► False

Question No: 5   (Marks: 1)   - Please choose one
Engineering a user interface involves a quantitative engineering style of working in which measurements are used to judge the quality of interface. Hence _____ is appropriate.

► Usability testing

► Field study

► Predictive evaluation

► DECIDE framework

Question No: 6   (Marks: 1)   - Please choose one

Exploring how children talk together in order to see if an innovative new groupware product would help them to be more engaged would probably be better informed by a _____.

► Usability testing

► Field study

► Predictive evaluation

► DECIDE framework

Question No: 7   (Marks: 1)   - Please choose one

Beneath the surface is the _____ of the site: the placement of buttons, tabs, photos, and blocks of text.

► Surface

► Structure

► Skeleton

► Scope

Question No: 8   (Marks: 1)   - Please choose one

Roughly _____ percent of the male population has some degree of color blindness.

► 10
► 20
► 30
► 40

Question No: 9   (Marks: 1)   - Please choose one

_____ are individual and isolated regions within display that can be selected by the user to invoke specific operations.

► **Buttons**

► Pointers

► Menus

► Windows

Question No: 10   (Marks: 1)   - Please choose one
The _____ function came into being as the result of the implementation model for undo

► **Redo**

► Undo

► Repeat

► Delete

Question No: 11   (Marks: 1)   - Please choose one
If the user wants to _____ place the document somewhere in the file system hierarchy, he can request this function from the menu.

► **Explicitly**

► Implicitly

► Habitually

► Properly

Question No: 12   (Marks: 1)   - Please choose one
Design of user interfaces does not entirely _____ aesthetic concerns, but rather it places such' concerns within the constraints of a _____ framework.

► Include, Functional

► **Exclude, Functional**

► Include, Non-Functional

► Exclude, Non-Functional

Question No: 13   (Marks: 1)   - Please choose one

When developing _____, plan to keep them short, straightforward and avoid asking too many.

► Videos

► Documentation

► Interview questions

► Contextual enquiry

Question No: 14   (Marks: 1)   - Please choose one

Conventional wisdom says that _____ tell the user when he has made some mistake.

► Program crash

► System stuck

► Error messages

► Metadata
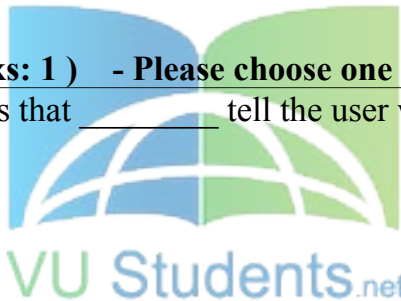
Question No: 15   (Marks: 1)   - Please choose one

People frequently counter the idea of _____ feedback with arguments that users don't like it

► Audible

► Video

► Walkthroughs

► Questions

Question No: 16   (Marks: 1)   - Please choose one

_____ environments are environments that are user and context aware.

► Non-attentive

► Visual

► Sensing
► <mark>Attentive</mark>

Question No: 17 (Marks: 1) - Please choose one

User personas that are not primary or secondary are _____ personas.

► Served

► Negative

► Customer

► <mark>Supplemental</mark>

Question No: 18 (Marks: 1) - Please choose one

Which of the following is the comparison of what happened in the world with what we wanted to happen?

► Action
► Evaluation
► Execution
► <mark>None of these</mark>

Question No: 19 (Marks: 1) - Please choose one

The size and shape of a compact disk, is a type of _____ constraint.
► Physical
► <mark>Logical</mark>
► Cultural
► None of these

Question No: 20 (Marks: 1) - Please choose one

_____ Research can tell you about what, how, many and why in rich, multivariate detail.

► Quantitative

► <mark>Qualitative</mark>

► SME

► None of these

Question No: 21 (Marks: 1) - Please choose one

_____is the least technical way of collecting data, but it can be difficult and tiring to write and observe at the same time.

► Audio recording.

► Taking notes.

► Observation
► Video

Question No: 22 (Marks: 1) - Please choose one

Panes, frames and other containers on screen is a kind of _____

► Functional and data elements

► View

► Input method

► None of the given

Question No: 23 (Marks: 1) - Please choose one

_____ is particularly useful early in design. It is excellent technique to use with the prototype, because it provides a wealth of diagnostic information.

► Co-discovery

► Active intervention

► Splendid research

► None of the given

Question No: 24 (Marks: 1) - Please choose one

Information sites with daily-updated information will naturally attract _____ users more than a monthly-updated site.

► Repeat

► Infrequent

► Nonuser

► None of the given

Question No: 25   (Marks: 1)   - Please choose one

Evaluations done during design to check that product continues to meet users' needs are known as _____ evaluation.
  ► Formative

  ► Summative

  ► Relative

  ► None of the given

Question No: 26   (Marks: 1)   - Please choose one

_____ frequent your primary personas access the site, _____ transient a stance the site needs to take (respectively).

  ► More, Less

  ► Less, more

  ► Less, less

  ► None of the given

Question No: 10   (Marks: 1)   - Please choose one

_____ suggests identifying goals and questions first before selecting techniques for the study
  ► RVM model
  ► DECIDE framework
  ► Usability testing
  ► Field study

Question No: 3   (Marks: 1)   - Please choose one

_____ applications are great platforms for creating an environment rich, in visual feedback for the user.
  ► Sovereign
  ► Transient
  ► Auxiliary
  ► Daemonic

Question No: 4   (Marks: 1)   - Please choose one

_____ is the process of selecting things to concentrate on, at a point in time, from the range of possibilities available.

► Perception and recognition
► <mark>Attention</mark>
► Learning
► None of these

Question No: 1   (Marks: 1)   - Please choose one
_____ is like the building name for a website.
► <mark>Site ID</mark>
► Navigation
► Section
► None of the given

Question No: 3   (Marks: 1)   - Please choose one
_____ is the extra work that satisfies the needs to achieve our objective.
► Evaluation
► <mark>Excise</mark>
► Testing
► None of the given

Question No: 4   (Marks: 1)   - Please choose one
Panes, frames and other containers on screen is a kind of _____
► <mark>Functional and data elements</mark>
► View
► Input method
► None of the given
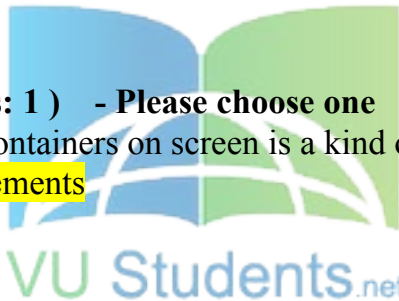
Question No: 5   (Marks: 1)   - Please choose one
Which of the following is least likely to be revealed by a paper prototype?
► Your users don't know the term algorithm
► <mark>Toolbar buttons are too small to press</mark>.
► The Help menu isn't in the right place.
► None of the given

Question No: 6   (Marks: 1)   - Please choose one
_____is the least technical way of collecting data, but it can be difficult and tiring to write and observe at the same time.
► Audio recording.
► <mark>Taking notes</mark>.
► Observation
► Video

Question No: 7   (Marks: 1)   - Please choose one
Every page within a site should contain a brief _____ that accurately describes the content of the page.
► Site ID.
► <mark>Header</mark>
► Local Navigation.

► Search button

Question No: 8   (Marks: 1)   - Please choose one
_____ applications are great platforms for creating an environment rich, in visual feedback for the user.
► Sovereign
► Transient
► Auxiliary
► Daemonic

Question No: 9   (Marks: 1)   - Please choose one
What is the fifth step in defining the requirements with respect to persona-based design?
► Brainstorming.
► Identifying persona expectations.
► Constructing the context scenario.
► Identifying needs

Question No: 10   (Marks: 1)   - Please choose one

You can load a VCR tape the right way because of _____.
► Physical constraints
► Logical constraints
► Cultural constraints
► None of these
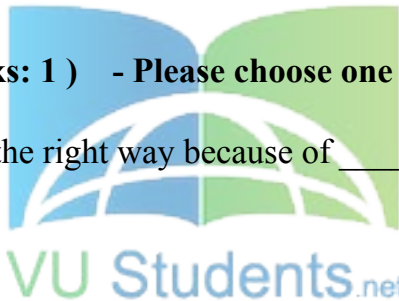
Question No: 11   (Marks: 1)   - Please choose one
_____ are unintentional while _____ occur through conscious deliberation.
► Slips, mistakes
► Errors, slips
► Mistakes, errors
► Mistakes, slips

Question No: 12   (Marks: 1)   - Please choose one
What is the main strength of the Problem Space Framework as a model of human problem solving?
► It operates within the constraints of the human processing system
► None of these
► It explains what is involved in insight
► It allows ill-defined problems to be solved

Question No: 13   (Marks: 1)   - Please choose one
_____ is the process of selecting things to concentrate on, at a point in time, from the range of possibilities available.

► Perception and recognition
► <mark>Attention</mark>
► Learning
► None of these
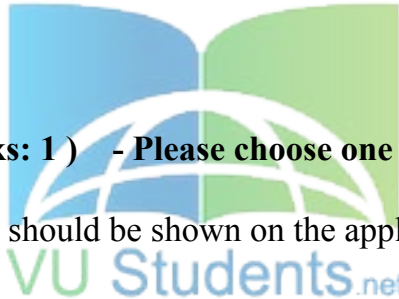
Question No: 14   (Marks: 1)   - Please choose one

Over a short period of time, we find it easier to remember the string of numbers "404 894 6743″ because
► Numbers are easier to remember than arbitrary characters.
► <mark>The grouping of the numbers is significant</mark>
► Ten numbers is not that many to have to remember from working memory.
► None of these

Question No: 16   (Marks: 1)   - Please choose one

_____ involves watching and listening to users.

► <mark>Observation</mark>
► Evaluation
► Qualitative research
► Interaction

Question No: 17   (Marks: 1)   - Please choose one

The name of the document should be shown on the application's_____.
A. Menu bar
B. <mark>Title bar</mark>
C. Title bar and menu bar
D. Not Title bar and not menu bar

Question No: 18   (Marks: 1)   - Please choose one

The established standard suite of _____ for most applications consists of the Save As dialog, the Save Changes dialog, and the Open File dialog.
► OS management
► <mark>File management</mark>
► Data management
► Application management

Question No: 19   (Marks: 1)   - Please choose one

_____ is the remarkable facility that lets us reverse a previous action.
► Redo
► <mark>Undo</mark>
► Repeat
► Delete

Question No: 20   (Marks: 1)   - Please choose one

Explanatory undo is, generally, a much more pleasant feature than _____.
► Single Undo
► Multiple undo
► <mark>Blind undo</mark>
► Incremental Undo

Question No: 21   (Marks: 1)   - Please choose one
Browser Title always contains the word '_____'.
► <mark>Home</mark>
► Default
► Error
► Browser

Question No: 22   (Marks: 1)   - Please choose one
Interpretation inquiry, according to Beyer and Holtzblatt, is based on a master-apprentice model of learning.
► True
► <mark>False</mark>

Question No: 25   (Marks: 1)   - Please choose one
_____ are the street signs of the web.

► Site IDs
► Home pages
► <mark>Page Names</mark>
► Sections
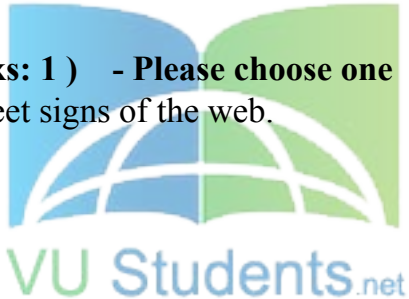
Question No: 26   (Marks: 1)   - Please choose one
_____ is not like other pages; it has different burdens to bear, different promises to keep.

► <mark>Homepage</mark>
► Form
► Navigation bar
► Sections

Question No: 28   (Marks: 1)   - Please choose one
Number of keystrokes is _____ work.
► Logical
► Mnemonic
► <mark>Physical</mark>
► Structural

Question No: 29   (Marks: 1)   - Please choose one
Recalling password is _____ work.

► Logical
► <mark>Mnemonic</mark>
► Physical
► Structural

Question No: 30   (Marks: 1)   - Please choose one

The persona is not an actual user of the product, but is indirectly affected by it and its use refers to _____ persona

► Primary
► Secondary
► <mark>Served</mark>
► Negative

Question No: 31   (Marks: 1)   - Please choose one
_____ is a powerful, **multipurpose design tool that helps overcome several problems that currently plague the development of digital products.**
➢ Scenario
➢ **<mark>Persona</mark>**
➢ Prototype
➢ **none**

Question No: 32   (Marks: 1)   - Please choose one
The difference between the intentions and allowable actions is the :
➢ **<mark>Gulf of Execution</mark>**
➢ Gulf of Evaluation
➢ None of these

Question No: 33   (Marks: 1)   - Please choose one
Attention is the process of selecting things to concentrate on, at a point in time, from the ran o
➢ **<mark>Possibilities available</mark>**
➢ Time Available
➢ None of these

Question No: 34   (Marks: 1)   - Please choose one
The goals of HCI are :
➢ **<mark>Usability and User Experience</mark>**
➢ Learn ability and Comfort
➢ Tasks and Goals.

Question No: 35   (Marks: 1)   - Please choose one
While there can be wide variations in where and how you conduct a usability

test, every usability test shares:
- ➢ Three Characteristics
- ➢ **Five Characteristics**
- ➢ Seven Characteristics

Question No: 36   (Marks: 1)   - Please choose one
WYSIWYG stands for _____.
- ➢ **Where you see is where you get**
- ➢ **What you see is what you get**
- ➢ **When you see it when you get**

Question No: 37   (Marks: 1)   - Please choose one
_____ is proportional to the amplitude of the sound.
- ➢ **Pitch**
- ➢ **Loudness**
- ➢ **Timber**

Question No: 49   (Marks: 1)   - Please choose one

If the user wants to _____ place the document somewhere in the file system hierarchy, he can request this function from the menu.

- ► Explicitly
- ► Implicitly
- ► Habitually
- ► Properly
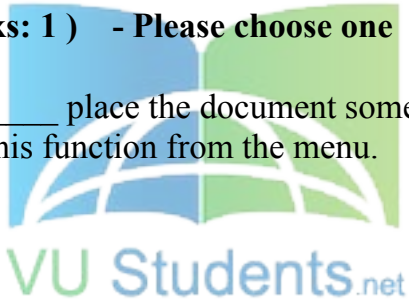
Question No: 18   (Marks: 1)   - Please choose one
 Which of the following is the comparison of what happened in the world with what we wanted to happen?

- ► Action
- ► Evaluation
- ► Execution
- ► None of these

Question No: 25   (Marks: 1)   - Please choose one
 Evaluations done during design to check that product continues to meet users' needs are known as _____ evaluation.

- ► Formative
- ► Summative
- ► Relative
- ► None of the given

Which of the given statements correctly defines effectiveness in terms of one

of the usability goals?

> It is a very general goal and refers to how good a system at doing what it is suppose to do.
> It refers to the way a system supports users in carrying out their tasks.
> It involves protecting the users from dangerous conditions
> It involves protecting the users from undesired situations

Question # 2 of 10 (Start time: 07:45:44 PM) Total Marks: 1
Which of the following is not a secondary color?

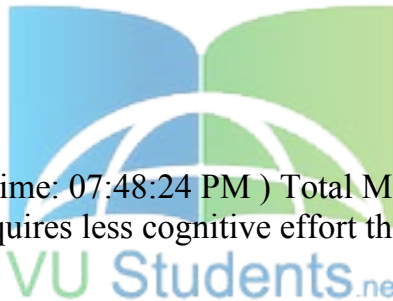Green Orange   Purple   Blue

Question # 3 of 10 (Start time: 07:46:45 PM) Total Marks: 1
Which of the following device can not be useful for a visually impaired person?

> a typical keyboard
> a typical monitor
> a typical speaker
> a typical processor

Question # 4 of 10 (Start time: 07:48:24 PM) Total Marks: 1
Which of the following requires less cognitive effort than others?

> Listening
> speaking
> hearing
> None of the given

Question # 5 of 10 (Start time: 07:49:20 PM) Total Marks: 1
We are deficient in our development _____, not in our development _____ (respectively).

> Process, Tools
> Tools, Process
> Tools, Methodology
> None of these

Question # 6 of 10 (Start time: 07:50:34 PM) Total Marks: 1
Which of the following is not true regarding "cones"?

> a type of receptor in eye more sensitive to light
> different types of cones are sensitive to different wavelengths of light
> eye has approximately 6 million cones

Question # 7 of 10 (Start time: 07:51:35 PM) Total Marks: 1

Which of the following does not count as one of the advantages of computers?

➢ Computers are enabling new discoveries
➢ Leading to efficiencies
➢ Making our life convenient
➢ **Depending so much on computers may give fatal results**

Question # 8 of 10 (Start time: 07:52:26 PM) Total Marks: 1
The gulf of execution refers to _____ .

➢ The user's difficulty in understanding the feedback from the system
➢ The system's difficulty in presenting information in the output language
➢ **The system's difficulty in converting an input expression into the correct system state transition**
➢ The user's difficulty in formulating and articulating an intention to the system

Question # 10 of 10 (Start time: 07:55:10 PM) Total Marks: 1
Which of the following is not true?

➢ Utility refers to the functionality of a system
➢ Usability is concerned with adding complexity to the system
➢ Usability is concerned with making systems easy to use
➢ Poorly designed computer system can be extremely annoying to users

Question # 1 of 10 (Start time: 09:41:29 PM) Total Marks: 1
The command line interface is used because

➢ It is easy to understand
➢ It is demanded by DOS
➢ It is offered by Unix systems
➢ It is powerful and flexible

Question # 2 of 10 (Start time: 09:42:00 PM) Total Marks: 1
Which of the given statements correctly defines effectiveness in terms of one of the usability goals?

➢ It is a very general goal and refers to how good a system at doing what it is suppose to do.
➢ It refers to the way a system supports users in carrying out their tasks.
➢ It involves protecting the users from dangerous conditions
➢ It involves protecting the users from undesired situations

Question # 4 of 10 (Start time: 09:43:38 PM) Total Marks: 1
Which of the following is concerned primarily with understanding human

behavior and the mental processes that underlie it?

➢ <mark>Psychology</mark>
➢ Sociology
➢ Statistics
➢ Computer Science

Question # 5 of 10 (Start time: 09:44:09 PM) Total Marks: 1
HCI deals with

➢ Design of interactive system only
➢ Evaluation of interactive system only
➢ Implementation of interactive system only
➢ <mark>All of the given choices</mark>

Question # 7 of 10 (Start time: 09:45:02 PM) Total Marks: 1
Human beings interact with outside world, using their

➢ input channels
➢ output channels
➢ sense of sight
➢ <mark>All of the given</mark>

Question # 9 of 10 (Start time: 09:45:56 PM) Total Marks: 1
Visually impaired persons can interact with outside world using their

➢ sense of sight sense of hearing
➢ <mark>both sense of touch and sense of hearing</mark>
➢ sense of touch

Question # 10 of 10 (Start time: 09:46:18 PM) Total Marks: 1
Which of the given statements correctly defines efficiency in terms of one of the usability goals?

➢ It is a very general goal and refers to how good a system at doing what it is suppose to do.
➢ <mark>It refers to the way a system supports users in carrying out their tasks.</mark>
➢ It involves protecting the users from dangerous conditions
➢ It involves protecting the users from undesired situations

Question No: 7   (M a r k s: 1)
_____ plays a role to bridge up the gape between the interfaces of machines and human understanding.
► Human
► Computer

► **Human Computer Interaction**

► None of these

Question No: 8   (M a r k s: 1)

The persona's needs are sufficiently unique to require a distinct interface form and behavior is _____ type of Persona.

► **Primary**

► Secondary

► Supplement

► Negative

Question No: 9   (M a r k s: 1)

A _____is usually a collection of icons those are reminiscent of the purpose of the various modes.

► Button

► Pointer

► **Palette**

► Title bar

Question No: 10   (M a r k s: 1)

The persona is not an actual user of the product, but is indirectly affected by it and its use refers to _____ persona

► Primary

► Secondary

► **Served**

► Negative

Question No: 11   (M a r k s: 1)

During _____ phase, usage and workflow patterns discovered through _____.

► **Modeling, analysis**

► Analysis, modeling

► Testing, modeling

► Testing, Analysis

Question No: 12   (M a r k s: 1)
The Usability Engineering lifecycle was proposed by _____.

► **Deborah Mayhew**
► Webster
► Barry Boehm.
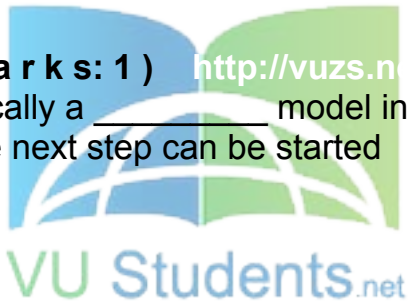
► Hartson.

Question No: 13   (M a r k s: 1)
Waterfall model is basically a _____ model in which each step must be completed before the next step can be started

► Incremental

► **Linear**

► Iterative

► Analytical

Question # 1 of 10 (Start time: 04:26:12 PM) Total Marks: 1
_____ and _____ are the same things

Excise and Navigation
Excise and Testing
Excise and Evaluation
All of the given
Quiz Start Time: 04:26 PM Time Left 89
sec(s)

Question # 2 of 10 (Start time: 04:27:25 PM) Total Marks: 1
Scenario content and context are derived from information gathered during the _____ phase and analyzed during the _____ phase (respectively)

- ➢ **Research, modeling**
- ➢ Modeling, implementation
- ➢ Research, implementation
- ➢ Modeling,Research

Question # 3 of 10 (Start time: 04:28:21 PM) Total Marks: 1
Usability testing works for _____.

- ➢ Software products
- ➢ Hardware products
- ➢ **All products**

None of the given

Question # 4 of 10 (Start time: 04:29:09 PM) Total Marks: 1
What do you enjoy most about your job (or lifestyle) is an example of _____.

- ➢ Avoidance
- ➢ **Motivation**
- ➢ Exceptions
- ➢ Attitude-oriented questions

Question # 5 of 10 (Start time: 04:29:46 PM) Total Marks: 1
_____ represents the Early-phase of ethnographic interviews.

- ➢ Clarify user roles and behaviors.
- ➢ Confirm patterns of use.
- ➢ Clarifying questions.
- ➢ **Focused on domain knowledge.**

Question # 7 of 10 (Start time: 04:31:56 PM) Total Marks: 1
There can only be one _____ persona per interface for a product

- ➢ **Primary**
- ➢ Secondary
- ➢ Supplemental
- ➢ Customer

Question # 8 of 10 (Start time: 04:32:40 PM) Total Marks: 1
_____ capture the non-verbal dialogue between artifact and user over time.

- ➢ Persona
- ➢ **Scenario**
- ➢ Dialogue

> Design model

Question # 1 of 10 (Start time: 04:35:42 PM) Total Marks: 1
Number of keystrokes is the type of _____ work.

Logical
Mnemonic
Physical
Structural

Question # 2 of 10 (Start time: 04:36:46 PM) Total Marks: 1
What are the most common things you do with the product is a type of _____.

> Goal-oriented question.
> **System-oriented question.**
> Workflow-oriented question.
> Attitude-oriented question.

Question # 3 of 10 (Start time: 04:37:24 PM) Total Marks: 1
Desktop applications fit into _____ categories of posture.

> Two
> **Four**
> Five
> Three
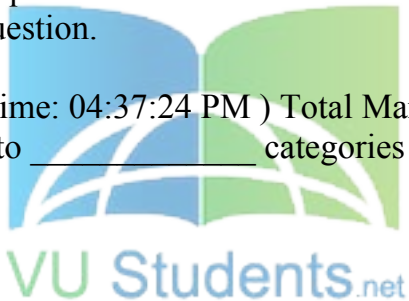
Question # 5 of 10 (Start time: 04:38:32 PM) Total Marks: 1
Goal-oriented context scenarios are _____ task-oriented than key path scenario

> Less
> Alike
> **More**
> None of the given

Question # 6 of 10 (Start time: 04:39:55 PM) Total Marks: 1
_____ patterns can be applied at the conceptual level.

> **Postural**
> Structural
> Behavioral
> Mnemonic

Question # 7 of 10 (Start time: 04:40:14 PM) Total Marks: 1

_____ represent the user's expectations of the tangible outcomes of using a specific product.

- ➢ Non-user goals
- ➢ **End goals**
- ➢ Experience goals
- ➢ Life goals

Question # 8 of 10 (Start time: 04:40:47 PM) Total Marks: 1
Usability testing works for _____.

- ➢ Software products
- ➢ Hardware products
- ➢ **All products**

Question # 10 of 10 (Start time: 04:41:49 PM) Total Marks: 1
If the user requires access via a navigational portal relatively infrequently, the appropriate posture is _____.

- ➢ Sovereign
- ➢ **Transient**
- ➢ Temporary
- ➢ None of the given

Question # 4 of 10 (Start time: 05:13:09 PM) Total Marks: 1
The _____ phase sets the stage for the core of the design effort

- ➢ **Requirement definition**
- ➢ Modeling
- ➢ Implementation
- ➢ None of the given

Question # 5 of 10 (Start time: 05:14:12 PM) Total Marks: 1
If the product is new then _____ time is usually invested in market research.

- ➢ Less
- ➢ Less
- ➢ More
- ➢ **None of the given**

Question # 8 of 10 (Start time: 05:17:50 PM) Total Marks: 1
Which of the following is least likely to be revealed by a paper prototype?

- Your users don't know the term algorithm
- **Toolbar buttons are too small to press.**
- The Help menu isn't in the right place.
- None of the given

Question # 9 of 10 (Start time: 05:19:06 PM) Total Marks: 1
_____ and _____ are the same things

- Excise and Navigation
- Excise and Testing
- Excise and Evaluation
- **All of the given**

Question # 10 of 10 (Start time: 05:20:31 PM) Total Marks: 1
_____ is needed to check that users can use the product and like it.

- Coding
- **Evaluation**
- Guideline
- None of the given

Question No: 9   (Marks: 1)   - Please choose one

What is the fifth step in defining the requirements with respect to persona-based design?

- ► Brainstorming.
- ► Identifying persona expectations.
- ► Constructing the context scenario.
- ► **Identifying needs**

Question No: 12   (Marks: 1)   - Please choose one

What is the main strength of the Problem Space Framework as a model of human problem solving?

- ► **It operates within the constraints of the human processing system**
- ► It explains what is involved in insight
- ► It allows ill-defined problems to be solved
- ► None of these

Question No: 14   (Marks: 1)   - Please choose one

Over a short period of time, we find it easier to remember the string of numbers "404 894 6743" because

- ► Numbers are easier to remember than arbitrary characters.

► **The grouping of the numbers is significant**
► Ten numbers is not that many to have to remember from working memory.
► None of these

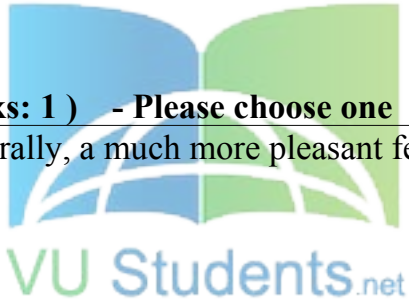**Question No: 18   (Marks: 1)   - Please choose one**

The established standard suite of _____ for most applications consists of the Save As dialog, the Save Changes dialog, and the Open File dialog.

► OS management

► **File management**

► Data management

► Application management

Question No: 20   (Marks: 1)   - Please choose one

Explanatory undo is, generally, a much more pleasant feature than _____.

► Single Undo
► Multiple undo
► **Blind undo**
► Incremental Undo

Question No: 21   (Marks: 1)   - Please choose one

Browser Title always contains the word '_____'.

► **Home**
► Default
► Error
► Browser

Question No: 22   (Marks: 1)   - Please choose one

Interpretation inquiry, according to Beyer and Holtzblatt, is based on a master-apprentice model of learning.

► True
► **False**

Question No: 25   (Marks: 1)   - Please choose one

_____ are the street signs of the web.

Question No: 26   (Marks: 1)   - Please choose one

_____ is not like other pages; it has different burdens to bear, different promises to keep.

► **Homepage**
► Form
► Navigation bar
► Sections

Question No: 27   (Marks: 1)   - Please choose one

The _____ suggests identifying goals and questions first before selecting techniques for the study
► RVM model
► **DECIDE framework**
► Usability testing
► Field study

Question No: 29   (Marks: 1)   - Please choose one

Recalling password is _____ work.
► Logical
► **Mnemonic**
► Physical
► Structural

Question No: 30   (Marks: 1)   - Please choose one

The persona is not an actual user of the product, but is indirectly affected by it and its use refers to _____ persona

► Primary
► Secondary
► **Served**
► Negative

Question   (Marks: 1)   - Please choose one

To make an appointment you need to see a calendar and possibly contacts you might incorporate all these together, due to_____ .

Form factor
Input method
View
None of the given

Question   (Marks: 1)   - Please choose one
What is the fourth step in defining the requirements with respect to persona-based design?

Creating problem and vision statement.
Brainstorming.
Identifying persona expectations.
Constructing the context scenario.

Question   (Marks: 1)   - Please choose one
Navigation represents excise except in _____.

Web
Games
Windows
Menus

Question   (Marks: 1)   - Please choose one
If the user requires access via a navigational portal relatively infrequently, the appropriate posture is _____.

Sovereign
Transient
Temporary
None of the given

Question   (Marks: 1)   - Please choose one
Because the user's interaction with a _____ program dominates his session at the computer, the program shouldn't be afraid to take as much screen real estate as possible.

Transient
Auxiliary
Sovereign
Daemonic

Question   (Marks: 1)   - Please choose one
Programs that are best used full-screen, monopolizing the user's attention for long periods of time, are _____ posture application.

Transient
Sovereign
Auxiliary
None of the given

Question   (Marks: 1)   - Please choose one
Evaluations done during design to check that product continues to meet users' needs are known as _____ evaluation.

Formative
Summative
Relative
None of the given

Question   (Marks: 1)   - Please choose one
What is the second step in defining the requirements with respect to persona-based design?

Brainstorming
Creating problem and vision statement.
Identifying persona expectations.
Constructing the context scenario.

Question   (Marks: 1)   - Please choose one
_____ patterns can be applied at the conceptual level.

Postural
Structural
Behavioral
Mnemonic

Question   (Marks: 1)   - Please choose one
Overviews serve a similar purpose to _____ in an interface.

Navigation
Excise
Signposts
None of the given

Question   (Marks: 1)   - Please choose one
_____personas address the needs of customers, not end users.

Served
Negative
Customer
Supplemental

Question   (Marks: 1)   - Please choose one
Navigation represents excise except in _____.

Web
Games
Windows
Menus

Question   (Marks: 1)   - Please choose one
Desktop applications fit into _____ categories of posture.
Two
Four
Five
Three

Question   (Marks: 1)   - Please choose one
Scenario content and context are derived from information gathered during the _____ phase and analyzed during the_____ phase (respectively)

Research, modeling
Modeling, implementation
Research, implementation
~~Modeling, Research~~

Question   (Marks: 1)   - Please choose one
Evaluations done during design to check that product continues to meet users' needs are known as _____ evaluation.

Formative
Summative
Relative
None of the given

Question   (Marks: 1)   - Please choose one
_____ represent the user's expectations of the tangible outcomes of using a specific product.

Non-user goals

End goals
Experience goals
Life goals